

Therapeutic Recreation Protocol:

Who wants to be a health & well millionaire?

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Overview

This activity includes cognitive and social components. This activity uses a Who wants to be a millionaire style game incorporating health and wellness related questions.

General Purpose

- Promote health by learning about health and wellness in a fun game-style activity
- Engage in a social atmosphere

Populations

Targeted primarily at mid- to high-functioning participants

Materials Needed

- Online game with questions. Search “Who wants to be a millionaire template” in Google to create your own game in Powerpoint or Google slides. CD’s of the game templates are provided for TR connections facilities.
- Information/research to support discussion topics
- HDMI TV and cable to connect to computer or iPad

Setting Up the Environment

Participants need to be positioned so they can see the TV and/or computer screen. Ask one participant to play and the remaining participants act as the target audience. You may choose to pair up participants as a team to speed up the game play.

Activity

Start the Game and click on the \$100 question. Have the participant give the answer to the question.

Ask the participant “ Is that your final answer” and have participant confirm before showing the answer. Once a player makes their final choice of answer, they cannot change their mind. Move to the next question through a series of 15 questions. The game ends when the participant gets incorrect answer.

A player may use up to three Lifelines on any one question but they won’t get those Lifelines back. The Lifelines include : 50/50 (take away two wrong answers; Phone a Friend (they can ask one person in the audience for their advice on the answer); Ask the Audience (they can ask the entire Audience group for advice on the answer).

When a player answers the \$1000, \$32,000 or 1,000,000 question, it guarantees their prize. For example. If the participant answers the \$2000-32,000 question incorrectly, then they get to choose a prize from the \$1000 prize category. If the participant answers the \$64,000-1 million question incorrectly, they get to choose a prize from the \$32,000 prize category. I generally give a prize for each participant to play, and if they answer the \$100-\$1000 question incorrectly, they get to choose a prize from this category.